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[Blood of Shadows](#) Dec 23 2022 Whether from the subterranean wilds of the Darklands or otherworldly realms of absolute shadow, heroes rise from the darkest nights. Pathfinder Player

Companion: Blood of Shadows explores the strange paths and subtle abilities of adventurers empowered by darkness. Discover the secrets of races infused with shadow, like fetchlings, wayangs, and others. New combat styles and techniques reveal the skills of subterranean weapons masters, while penumbral spells grant mastery over the darkness itself. A host of other new archetypes, feats, magic items, and more allow characters of all types to infuse themselves with the power of shadow. Don't fear the dark, let Blood of Shadows make you its master.

Cohorts and Companions Jun 05 2021 Prepare for your adventures to get twice as exciting with Pathfinder Player Companion: Cohorts & Companions, featuring double the daring and double the fun with all-new rules for turning your solo adventurer into part of a dynamic duo. Whether you're growing a towering treant to serve as your monstrous cohort, organizing a grand heist with your fellow thieves, or summoning a guardian angel to protect your allies, Cohorts & Companions offers you dozens of options to transform your Pathfinder adventures!

Blood of Angels Sep 20 2022 Idolized and

adored, but also regarded with jealousy and envy, the aasimars of Golarion count among their ancestors the greatest forces of good throughout the Great Beyond. They are the descendants of majestic angels, beatific celestials, and mysterious but kindly outsiders who have long sought to guide and protect the mortal realm. Yet merely having the blood of angels in your veins does not guarantee security in life, nor does it ensure a kindly soul - few villains are more despised than those who have wandered so far from grace as the fallen aasimar. A companion volume to Blood of Fiends, Blood of Angels explores all that it is to be an aasimar, including an extensive discussion of aasimar culture and society, but also presenting numerous variations on the standard aasimar character. Rules for aasimars of specific celestial heritiages (angels, archons, agathions, azatas, garudas, and peris), new feats and magic, variant aasimar abilities and features, new options for bards, clerics, inquisitors, oracles, sorcerers, summoners, and more await revelation in this Pathfinder Player Companion

Inner Sea Primer Jan 12 2022 This beautiful, affordable volume of the Pathfinder Player

Companion provides everything a player needs to know about the world of the Pathfinder Roleplaying Game. Short overviews of the more than 40 nations of Golarion's Inner Sea region will help players choose a homeland for their character, with plenty of character traits to reward players for immersing themselves in the campaign world. Brief descriptions of the gods and religions of the Inner Sea expand the list of deities from the Pathfinder Core Rulebook and offer tips to help players pick an appropriate patron deity. Easy color reference maps on the book's inside covers give players an "at a glance" look at their world, allowing them to better chart their destinies.

Blood Sacrifice Nov 29 2020 Hidden Sorcery While the Tremere have potent magic at their command, Hermetic tradition isn't the only source of mystic power. The ancient ways of Egyptian magic, the Sufic trances of the Middle East, sacrificial Hindu rites and the natural magic of Caribbean craft can all be used to affect the Final Nights. But what are these thaumaturgies capable of? Or Abandoned Witchcraft? Expanded information on non-traditional Thaumaturgy comprises Blood Sacrifice. This book includes four new styles of the Discipline, as well as paths and rituals for each. It also looks into the rare but unforgettable magical "anomalies" that populate Vampire's World of Darkness "RM," those strange mystic artifacts that just seem to happen.

People of the North Aug 07 2021 Rugged

lands and merciless cold breeds hard, cunning people who do what they must to survive. Such are the ways of the northlands of the Inner Sea region, and the fierce people of the deadly nations of Irrisen, the Lands of the Linnorm Kings, and the Realm of the Mammoth Lords. Learn the secrets of these brutal frontiers, whether as a master of icy magic, a hunter who tracks through the fiercest polar blizzards, or as one of the region's cunning natives, like the Ulfen vikings, savage Kellids, Erutaki hunters, or mysterious Snowcaster elves. The lands, people, magic, and secrets of this brutal frontier are yours to discover with Pathfinder Player Companion: People of the North. *Pathfinder Player Companion* Mar 26 2023 It Came from the Sea Whether from the dark depths of the ocean or azure tropical seas, heroes rise from beneath the waves. Pathfinder Player Companion: Blood of the Sea explores the mystical paths and strange abilities of sea-born adventurers. Discover the secrets of aquatic elves, gillmen, merfolk, tritons, and more. New magic items and spells aid aquatic characters and land-dwelling characters alike. A host of new archetypes, feats, and other options allow you to infuse your character with the power of the sea. Dive into Blood of the Sea and discover oceans of possibility! Inside this book you'll find: - Archetypes for a variety of classes, such as the coral witch and the kraken slayer paladin, as well as a new cavalier order and bardic masterpieces, useful for characters in aquatic campaigns. - Rules for playing

nonstandard races like cecaelias, locathahs, and tritons, along with a collection of gear both magical and mundane that can help your heroes in the world beneath the waves. - Advice on what to consider when your land-dwelling character must explore the depths, and tips on how aquatic characters can overcome the daunting challenges of adventuring on land. This Pathfinder Player Companion is intended for use with the Pathfinder Roleplaying Game and the Pathfinder campaign setting but can easily be incorporated into any fantasy world. *Faiths of Corruption* May 16 2022 Learn the hideous secrets and vile rituals of Golarion's most evil cults, from the lord of all devils Asmodeus to the apocalyptic monstrosity of Rovagug. These deities are the villains of the cosmos, sadists and manipulators who view mortal life as a resource at best, or cattle to be fed upon at worst. Yet even the gods of corruption do not directly interfere in the workings of humanity -- they leave that to their faithful, a despicable lot who spend their lives in the pursuit of cruelty, trickery, and violence. *Faiths of Corruption* presents a player-friendly overview of the evil-aligned religions and faiths of the Pathfinder campaign setting, along with new rules and information to help players customize pious characters in both flavor and mechanics.

Kobolds of Golarion Apr 15 2022 Deceitful, daring, and diminutive, kobolds -- those infamous deep-dwelling denizens of the Darklands -- creep into your campaign with

Pathfinder Player Companion: Kobolds of Golarion. Learn the dastardly ways and sinister secrets of the kobolds of the Pathfinder Campaign Setting, including where they live, how they fight, and their insidious designs on the world above. Discover the secrets of these devious trap builders, the powers of their ancient draconic heritages, and the mysteries of alchemy and arcana that allow these miniature menaces to flourish in the darkened depths. Use these secrets to get the edge on kobold foes, or turn them against your own enemies with new options for playing your own kobold characters. Goblins aren't the only half-sized horrors in Golarion -- unleash the unpredictable cunning of kobolds with Pathfinder Player Companion: Kobolds of Golarion

Blood of Fiends Jan 24 2023 They have been shunned and feared by society forever. Born of tainted bloodlines and raised in shameful secrecy, the tieflings of Golarion count among their ancestors some of the greatest evils of the Great Beyond. Yet not all tieflings succumb to the sinister compulsions of their evil blood -- some strive to rise above the stereotype and become heroes in their own right. This Pathfinder sourcebook explores all that it is to be a tiefling, including not only an extensive discussion of tiefling culture and society, but also presenting numerous variations on the standard tiefling character. Rules for tieflings of specific fiendish heritages, new feats and magic, variant tiefling abilities and tiefling

appearances, and new options for inquisitors, summoners, sorcerers, clerics and more await discovery in this Pathfinder Player Companion. **Dustin Martin** Feb 19 2020 A stunning illustrated companion to Dustin Martin's stellar career, this book celebrates Australia's most popular football player with never before published photos of his early life and behind-the-scenes moments. As a fully authorised publication, it's the ultimate book for footy fans everywhere, from the most popular player in one of AFL's most popular teams. From his earliest moments as a small child, badgering his dad to get his very own footy; to the shy teenager who went to the draft expecting nothing; to winning the highest accolades; to behind the scenes at the club and out and about, this book is a revealing story of Dustin Martin's rise to the very top of AFL football. Richmond fans as well as fans across the code will discover the true Dustin Martin revealed through stunning pictures. Published to coincide with the end of the AFL season and to celebrate Dusty's amazing career to date, this will be a must have, must give, must read for all footy fans. Dustin 'Dusty' Martin continually awes AFL fans, regardless of club allegiance, and this book will be awe inspiring! Referee's Companion Apr 22 2020 *Pathfinder Player Companion* Apr 03 2021 Unlock your inner potential with Pathfinder Player Companion: Occult Origins! Featuring brand-new rules and options for the six new occult character classes from the Pathfinder

Roleplaying Game: Occult Adventures, this volume outlines ways to fit psychic characters into the Pathfinder campaign setting. Discover secrets of the mind from across the Pathfinder world, including archetypes tied to secret traditions, new occult rituals, psychic spells, magic items, and much more.

Blood of the Coven Nov 22 2022 Discover the mysteries of witchcraft and natural magic inside Pathfinder Player Companion: Blood of the Coven. Whether you've tapped into the magic of the wilds or you're a changeling who's inherited the blood of hags, now's your chance to indulge in some of the Pathfinder world's most enigmatic mystical secrets. New curses, hexes, and patrons further explore the witching world, while hosts of new archetypes, spells, magic items, rituals, and stranger practices unleash a cauldron of supernatural potential. Unlock the power inside your character and make the might of the coven yours to command!

Wilderness Origins Aug 27 2020 Harness the unstoppable force and life-giving power of the natural world! Pathfinder Player Companion: Wilderness Origins provides new options for those who peacefully coexist with their environments. Learn the magical secrets of the wilderness, tame fierce allies, and channel the awesome destructive power of nature and the elements, from the deadly rush of a flashflood to the inferno of a forest fire! Inside this book you'll find: ► Options for the shifter class, including new animal aspects, feats to augment

the shifter's animal forms, and archetypes that channel the fury of dragons or the power of the fey!

► Racial traits, feats, and archetypes for the vine leshy, gathlain, and ghoran that allow them to further leverage their inherent connection to the verdant power of nature!

► New player options for characters who draw their inspiration from nature, from witches who draw on the magic of wildflowers to summoners and spiritualists who bargain with kami! This Pathfinder Player Companion is intended for use with the Pathfinder Roleplaying Game and the Pathfinder Campaign Setting, but it can easily be incorporated into any fantasy world.

Hybrid Blood Jun 24 2020 Strange gods or wizardly interference has blended animal and man. By practice, accident, or even nature, the beast people have risen to live against and with humanity in all its varied cultures and origins. Two legs or four, they stand ready to spice up your adventure as allies, antagonists, or player options. In a world steeped with magic, even the most unlikely matches are occasionally made. Sometimes through wildly inventive sorcery, the interference of otherworldly gods, or even the spark of true love may bring two distant lines together. Such creatures may be an anomaly, or give rise to whole new species. Even if one doesn't force blood together that normally would remain separated as water and oil, the nurture side of what makes a person who they are cannot be denied. What if your halfling was raised by orcs? Or that orc was brought up by elves? Without a single physical

exchange, lines can be brought together. Hundreds of racial combinations

A new race (the beast people) designed to cover the animal kingdom.

New Feats

New Magic to blur racial lines

Reincarnation handled with grace and ease

Compatible with Pathfinder, Starfinder, and 5th Edition!

Pathfinder Player Companion Feb 01 2021 All the trickery and wild power of the fey are yours to command with Pathfinder Player Companion: Legacy of the First World. Let the wilderness inspire your heroes with a spectrum of new ways to play fey-touched characters, along with new powers for classes seeking to strengthen their bonds to nature. Choose whether you draw your might from the vibrant liveliness of the land, the brutality of vicious beasts, or even faith in the fey realm's inscrutable masters, the Eldest. With a host of new archetypes, feats, magic items, spells, and other fey-inspired character options, Pathfinder Player Companion: Legacy of the First World is your gateway to all the secrets and savagery of nature's wildest denizens!

Pathfinder Player Companion Dec 11 2021 Player characters who venture beyond the Material Plane face great danger--but also can draw great power from these fantastic locales. Pathfinder Player Companion: Plane-Hopper's Handbook offers player-facing tools for characters who adventure across the multiverse, from the gloom of the Shadow Plane to the fires of Hell to even stranger destinations. Plus, find options for characters

whose ancestry traces to another plane, such as tieflings, aasimars, scions of the elemental planes, and more. Discover the wonders that await beyond with the Plane-Hopper's Handbook!

Pathfinder Player Companion Mar 14 2022 The story's not over yet! The Pathfinder Chronicles detail exploits and discoveries from members of the Pathfinder Society from all over Golarion. These include tales of great heroes capable of fabulous feats of might, magical relics that grow in strength alongside the heroes that wield them, and forgotten magic locked away due to its dangerous power. Pathfinder Player Companion: Chronicle of Legends is your chance to make these tales a reality with powerful new options for your character! This player-focused volume provides new class options, capstones, spells, and magic items to help you make the most of your character.

[Pirates of the Inner Sea](#) Feb 13 2022 Details on pirate strongholds, from the tropical isles of the Shackles to the Varisian city of Riddleport and beyond, present a wide range of options for freebooters, corsairs, scallywags, and even government-sponsored privateers throughout the Inner Sea region. Pirate-themed archetypes, new spells and magic, feats, piratical character traits, a pirate slang primer, and more await plunder in this player-friendly book!

Potions and Poisons May 04 2021 Good For What Ails You! Whether they're used to bolster heroes' abilities or take enemies out of the

game, potions and poisons are key parts of many adventurers' arsenals. Far more options than simple healing draughts or strength-sapping toxins are available to savvy heroes, though, especially those ingenious enough to craft their own concoctions. *Pathfinder Player Companion: Potions & Poisons* offers a sea of new potions, elixirs, and stranger alchemical wonders for the discerning adventurer, plus heinous designer poisons. Class and character options for those who brew or regularly imbibe consumables round out these offerings. Inside this book you'll find:

- Feats and archetypes for races with an affinity for poisons, including grippis, nagaji, and vishkanyas, plus the scorpion sorcerer bloodline for those with a toxic heritage.
- Archetypes for a variety of classes known for brewing or poisoning, including alchemists, rogues, and witches.
- Spells and feats specialized for potion brewing, plus drugs, elixirs, gear, poisons, and tinctures—alchemical remedies that produce potent effects but impair the user.

This *Pathfinder Player Companion* is intended for use with the *Pathfinder Roleplaying Game* and the *Pathfinder* campaign setting, but it can be easily incorporated into any fantasy world.

[Blood of Innocents](#) Mar 22 2020 A novice sorcerer may hold the key to saving his world—or be the instrument of its destruction—in Mitchell Hogan's *Blood of Innocents*, the second book in *The Sorcery Ascendant Sequence*, a mesmerizing saga of high fantasy that combines magic, malevolence,

and mystery. Anasoma, jewel of the Mahruse Empire, has fallen. As orphaned, monk-raised Caldan and his companions flee the city, leaving behind their hopes for a new beginning, horrors from the time of the Shattering begin to close in. With Miranda's mind broken by forbidden sorcery, Caldan does the unthinkable to save her: he breaks the most sacrosanct laws of the Protectors. But when the emperor's warlocks arrive to capture him, Caldan realizes that his burgeoning powers may be more of a curse than a blessing, and the enemies assailing the empire may be rivaled by more sinister forces within. And soon, the blood of innocents may be on Caldan's own hands.

[Blood of the Elements](#) Oct 21 2022 Embrace the elements of earth, fire, wind, and water and learn to channel these cataclysmic forces into awesome new powers. Discover what it means to be a geniekin -- one of the five half-human races graced with more than a hint of their forebears' mystical might -- and unlock the dormant abilities of your elemental ancestry. New traits, feats, spells, and magic items give you all the tools you need to bring your elemental characters to life.

[Blood of the Moon](#) Jun 17 2022 Conquer the beast within and master your dual nature with *Pathfinder Player Companion: Blood of the Moon*! Whether you've unwillingly succumbed to a lycanthropic curse or you were born with the ability to change into a more animalistic form, this book is the ultimate guide to turning your primal affliction into a unique advantage.

Harness the power of animals as a skinwalker -- an all-new race of bestial humanoids who can trace their ancestry to lycanthropes. Distinct heritages for each kind of lycanthrope ensure that your skinwalker stands out from the rest of the pack, and new archetypes, feats, spells, and magic items allow players of any race to take control of their inner animal. No matter what type of beast dwells within, *Pathfinder Player Companion: Blood of the Moon* has all the tools you'll need to wield tooth and claw beside sword and steel.

[Pathfinder Player Companion](#) Mar 02 2021 Light shines brightest in the darkest night! From the impossible depths of the earth crawl horrible foes, but bold heroes rise to face them. Join these champions' ranks with *Pathfinder Player Companion: Heroes of the Darklands*. This player-friendly chronicle of the *Pathfinder* world's underground realms explores the distinct regions of the Darklands, preparing characters for their descent into the endless night. Incredible powers array themselves as a host of new character options, including new archetypes, feats, spells, magic items, and more--many perfect for high-level play. The Darklands may be deadly, but they're not a death sentence for those who prepare. Make *Pathfinder Player Companion: Heroes of the Darklands* your guide to surviving the deadliest depths.

[Ranged Tactics Toolbox](#) Jul 26 2020 Extend your reach across the battlefield as a master of ranged combat! Set your sights on a host of

long-ranged character options, magical weapons, arcane ammo, far-reaching spells, innovative adventuring gear, an inventory of every ranged weapon in the Pathfinder RPG, and much more. Whether you want to be the perfect sniper or give your spellcaster some additional ranged firepower, this collection has everything you need to assure you'll be deadly at any distance!

[Pathfinder Player Companion](#) Apr 27 2023

Though long vanished from Golarion, shreds of the world's greatest ancient civilizations live on in their descendants. This player-focused volume delves into the backgrounds of such scions, from humans who trace their lineage meticulously to ancient times to heroes whose connection to such civilizations manifest in surprising ways. From the mighty mechanical aptitude of the Jistka Imperium to the God-Kings of Ancient Osirion to the earliest days of more recently fallen empires, *Pathfinder Player Companion: Blood of the Ancients* provides racial traits, class options, spells, and wondrous items for those who draw their power from the past.

[Magic Tactics Toolbox](#) Nov 10 2021 Magic can do anything--but it's more effective if you know what you're doing. Learn to use your magical powers to their best effect with *Pathfinder Player Companion: Magic Tactics Toolbox*! Discover effective spell strategies to augment allies, control the battlefield, or just blast foes! In addition to class options and abilities, this *Player Companion* includes dozens of new

magic options including blood hexes, discoveries, new magic item mastery feats, and spells designed to work with specific eldritch strategies!

Blood Passion Oct 09 2021 "What you are about to read, if you so choose to, is the story of one young man's plight, of the struggle between the gothic passions of good and the horrors of evil, in which innocence is challenged by the thirst for blood of a Vampire. How does Michael Valli run away from his macabre inner nemesis Malice Nightwing? You, the reader must endure this journey through the *Blood Passion*. J. M. Valente"

[Pathfinder Player Companion](#) Dec 19 2019 This player-focused guide to animal allies, steadfast steeds, and fearless familiars unleashes a host of options for everyone's favourite companion creatures. Take your pick of new options for heroes, including new opportunities to give any class access to animal allies, new tricks to teach all manner of beasts, and a host of savage new archetypes, spells, equipment, and magical items.

People of the Sands Jul 06 2021 Explore the lands of Osirion, Thuvia, and Qadira, ancient nations with fierce traditions born from the heart of vast, merciless deserts. Discover the ways of these proud peoples and how to play natives of these shining lands, as well as the unique traits, feats, equipment, magic, and more that assure their survival against thirst, vicious storms, ancient monstrosities, and worse. A perfect companion to the *Mummy's*

Mask Adventure Path!

[Pathfinder Player Companion](#) Sep 27 2020

"This product is compliant with the Open Game License (OSL) and is suitable for use with *Pathfinder Roleplaying Game* or the 3.5 edition of the world's oldest fantasy roleplaying game."

Pathfinder Player Companion Sep 08 2021

Broaden your horizons! Peril lurks in every corner of Golarion, and where danger and darkness fall, exceptional adventurers rise up in response. From the familiar vistas of Avistan to the Crown of the World, to the lands of Osirion and the jungles of the Mwangi Expanse, every land and nation has its own legends and their own unique twist on what they consider a hero. Find champions from the island of Iblydos or from far-off Arcadia, discover elemental secrets from the lands of Tian Xia, or learn the secrets of speaking with the monsters of the deserts of Garund in *Pathfinder Player Companion: Heroes of Golarion*!

[Bastards of Golarion](#) Jul 18 2022

From the best-known mixed-blood races, like half-elves and half-orcs, to beings with just a touch of another race's blood in their veins, the most successful species are the most flexible. Learn what powers your blood might hold and draw upon the magic of your diverse heritage with new options for mixed-race characters, spells, and magic items to coax forth the might of latent powers, new feats and equipment, and more.

How Do You Smoke a Weed? Jan 20 2020

Join Sprout, a loveable marijuana newbie, in a journey of discovery through this practical

cartoon guide for novice weed smokers curious about an increasingly legal high.

Blood of the Beast Aug 19 2022 There are far more fantasy races than just elves and dwarves! Pathfinder Player Companion: Blood of Beasts delves into individual details about seven races: the feline catfolk, froglike grippli, fox-tailed trickster kitsune, snakelike nagaji, cunning ratfolk, raven-headed tengu, and monkeylike vanara. Information for each race includes an examination of their place in the world of Golarion, expansions of their racial options, and new player options that can be used by characters of many races such as the luck magic created by catfolk, and the ki powers perfected by vanaras. Each monthly 32-page Pathfinder Player Companion contains several player-focused articles exploring the volume's theme as well as short articles with innovative new rules for all types of characters, as well as traits to better anchor the player to the campaign.

Blood of the Night Feb 25 2023 Become a child of darkness with Pathfinder Player Companion: Blood of the Night! All of Golarion's most infamous vampiric races take center stage in this guide to tracking, hunting, and playing the aristocracy of the undead. Join your next campaign as a day-walking dhampir from a variety of vampiric heritages, or infect your game with the vampiric curse as a full-blooded jiang-shi, moroi, nosferatu, or vetala vampire -- complete with details on how to integrate such deadly and deathly characters into existing

campaigns. Add a true thirst for blood to your characters with new rules for vampiric hunger, along with new powers associated with the most ravenous undead. Or, for true children of the light, expand your arsenal with the latest and most effective in undead-fighting gear, tactics, and character options. A silent war rages in Golarion's shadows, with Pathfinder Player Companion: Blood of the Night, it's time for you to choose sides!

The Official Rock Paper Scissors Strategy Guide May 24 2020 Rock Paper Scissors (RPS), the ultimate decision-making tool, is played the world over. By the late twentieth century, however, the sport's illustrious governing body, the World Rock Paper Scissors Society, had fallen on hard times. It was then that brothers Douglas and Graham Walker boldly took up the challenge to restore the World RPS Society to its former glory, and now they bring you the ultimate strategy guide to this time-honored game. The Official Rock Paper Scissors Strategy Guide covers the whole RPS scene from the school yard to the pro level, including RPS culture around the world, the personality behind each throw, and secrets of the RPS masters. Learn how to intimidate your opponent and anticipate his next move. Get the answers to burning questions such as "Does Rock crush Scissors, or are Scissors dulled by Rock?" and "Who invented RPS?" Forget about flipping a coin or consulting your Magic 8 Ball - Rock Paper Scissors is the only decision-making tool anyone needs.

The Last Book in the Universe Dec 31 2020 This fast-paced action novel is set in a future where the world has been almost destroyed. Like the award-winning novel *Freak the Mighty*, this is Philbrick at his very best. It's the story of an epileptic teenager nicknamed Spaz, who begins the heroic fight to bring human intelligence back to the planet. In a world where most people are plugged into brain-drain entertainment systems, Spaz is the rare human being who can see life as it really is. When he meets an old man called Ryter, he begins to learn about Earth and its past. With Ryter as his companion, Spaz sets off an unlikely quest to save his dying sister -- and in the process, perhaps the world.

Liberty Oct 29 2020 Clint is one of the old reliables in Lake Wobegon - the treasurer of the Lutheran church and the auto mechanic who starts your car on below-zero mornings. For six years he has run the Fourth of July parade, turning what was once a line of pickup trucks and girls pushing baby carriages that hold their cats into a dazzling spectacle that has attracted the attention of CNN and prompted the governor to put in an appearance as well. The town is dizzy with anticipation. Until, that is, they hear of Clint's ambition to run for Congress. They're embarrassed for him. They know him too well - his unfortunate episodes involving vodka sours, his rocky marriage. And then there is his friendship, or whatever it is, with the twenty-four-year-old girl who dresses up as the Statue of Liberty for the parade. It's

rumoured that underneath those robes she is buck naked, and that her torch contains a quart of booze. It's Lake Wobegon as it's always been - good, loving people who drive each other crazy.

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